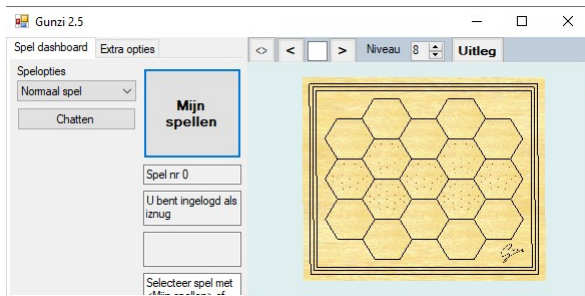


How to use the online player?

Open the player by double-clicking the shortcut to Gunzi.



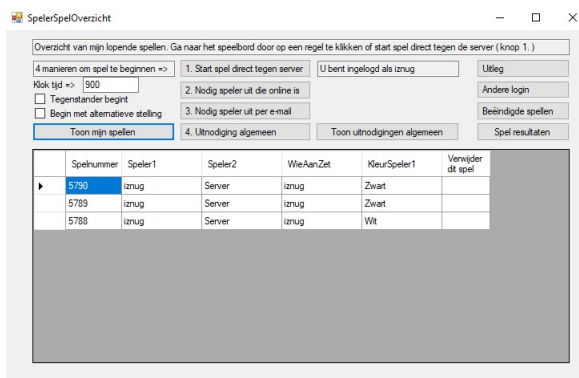
Log in with your name and password.



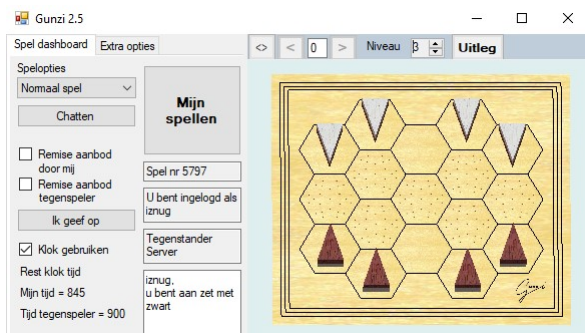
In the middle on top of the board you can adjust the level (niveau).

1 is the lowest, 8 is the highest level.

To start a game with our server, you click on 'Mijn spellen' (means 'My games')

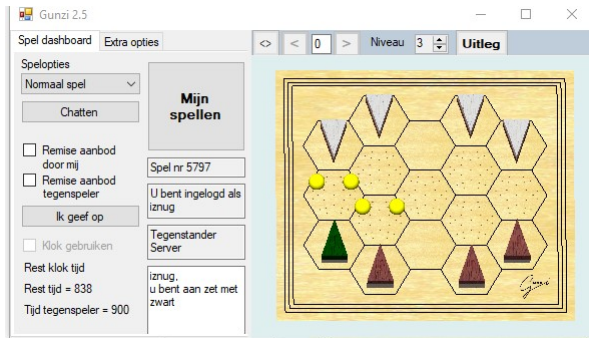


Click 'Start spel direct tegen server' to start a new game against the server. When you want the server to do the first move you have to mark 'tegenstander begint' (means 'opponent starts') left in the upper part of the screen.

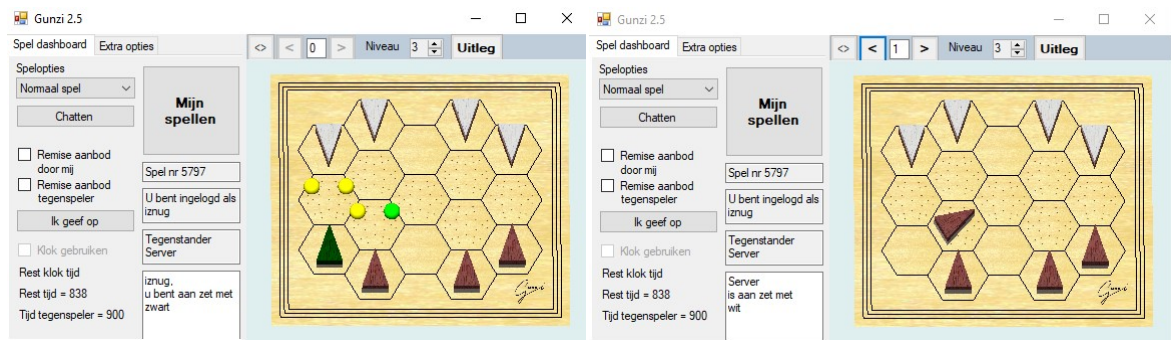


On the left below, you can choose if you want to use the Clock ('Klok gebruiken')

When you hold your cursor above a piece you see all the legal moves, shown by yellow balls which show the position of the peak after the chosen move would be done. If you want to play with a certain piece, you bring your cursor above it and click one time.

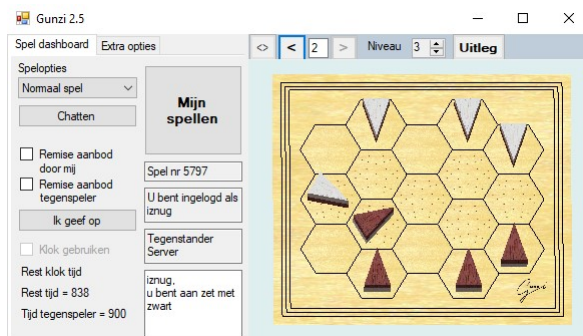


The selected piece changes colour.



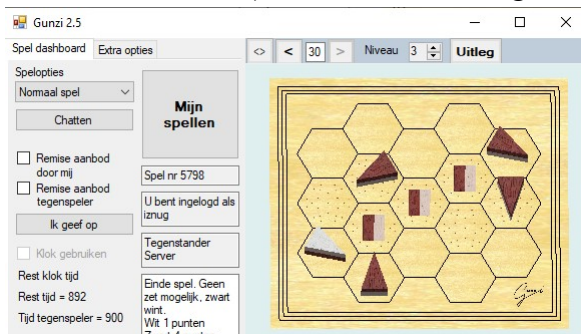
A ball turns green when your cursor is above it.
When you click the green ball, that move is performed.

Black made his first move



.....and the server gives his answer.

Once a move is done, you can't put it back. However you can show the former moves by using the arrows in the middle on top of the screen to the situation you'd like to go again. When you're at the situation you were looking for, you can go via 'extra opties' to: store the situation (=stelling opslaan). After that you go via 'Mijn spellen' to: start met een alternatieve stelling (start with an alternative situation) and use the stored game.



An example when the game is ended
Black wins with 4-1